



Digital Projector User Manual

LH820ST

V1.00

Warranty and Copyright information

Limited warranty

BenQ warrants this product against any defects in material and workmanship, under normal usage and storage.

Proof of purchase date will be required with any warranty claim. In the event this product is found to be defective within the warranty period, BenQ's only obligation and your exclusive remedy shall be replacement of any defective parts (labor included). To obtain warranty service, immediately notify the dealer from which you purchased the product of any defects.

Important: The above warranty shall be void if the customer fails to operate the product in accordance with BenQ's written instructions, especially the ambient humidity must be in-between 10% and 90%, temperature in-between 0°C and 35°C, altitude lower than 4920 feet, and avoiding to operate the projector in a dusty environment. This warranty gives you specific legal rights, and you may have other rights which vary from country to country.

For other information, please visit www.BenQ.com.

Copyright

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*DLP, Digital Micromirror Device and DMD are trademarks of Texas Instruments. Others are copyrights of their respective companies or organizations.

Patents

Please go to <http://patmarking.benq.com/> for the details on BenQ projector patent coverage.



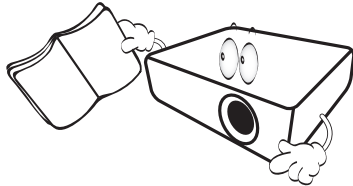
Table of Contents

Warranty and Copyright information	2
Important safety instructions	4
Notice	7
Introduction	8
Shipping contents	8
Projector exterior view	9
Controls and functions.....	10
Positioning your projector	12
Choosing a location	12
Obtaining a preferred projected image size.....	13
Mounting the projector.....	14
Adjusting the projected image	15
Connection	17
Operation	19
Starting up the projector	19
Using the menus	20
Securing the projector	22
Switching input signal	23
Controlling the projector via LAN	24
Upgrading firmware via LAN	25
Shutting down the projector	25
Direct power off	25
Menu operation	26
Basic menu	26
Advanced menu	28
Maintenance	36
Care of the projector	36
Light information	37
Troubleshooting	39
Specifications	40
Projector specifications	40
Dimensions	41
Timing chart.....	42

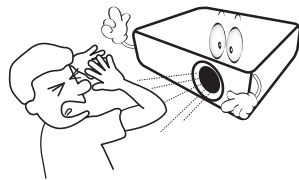
Important safety instructions

Your projector is designed and tested to meet the latest standards for safety of information technology equipment. However, to ensure safe use of this product, it is important that you follow the instructions mentioned in this manual and marked on the product.

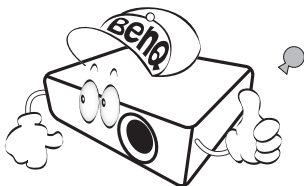
1. **Please read this manual before you operate your projector.** Save it for future reference.



2. **Do not look straight at the projector lens during operation.** The intense light beam may damage your eyes.

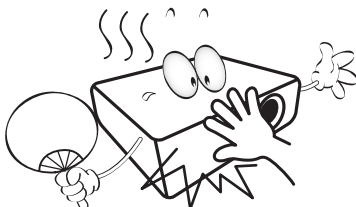


3. **Refer servicing to qualified service personnel.**

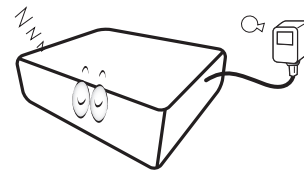


4. **Always open the lens shutter (if any) or remove the lens cap (if any) when the projector light source is on.**

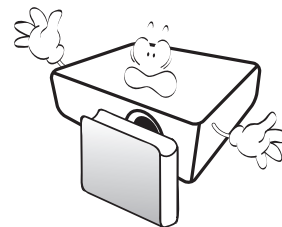
5. The light source becomes extremely hot during operation. Allow the projector to cool for approximately 45 minutes prior to removing the light source assembly for replacement.



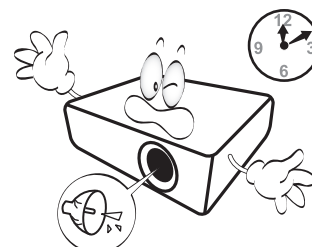
6. In some countries, the line voltage is NOT stable. This projector is designed to operate safely within a mains voltage between 100 to 240 volts AC, but could fail if power cuts or surges of ± 10 volts occur. **In areas where the mains voltage may fluctuate or cut out, it is recommended that you connect your projector through a power stabilizer, surge protector or uninterruptible power supply (UPS).**



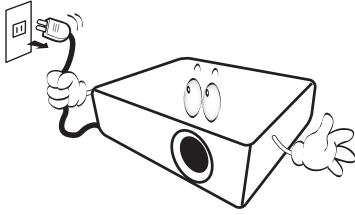
7. Do not block the projection lens with any objects when the projector is under operation as this could cause the objects to become heated and deformed or even cause a fire. To temporarily turn off the light source, use the blank function.



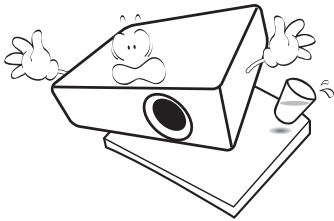
8. Do not operate light source beyond the rated light source life. Excessive operation of light source beyond the rated life could cause them to break on rare occasions.



9. Never replace the light source assembly or any electronic components unless the projector is unplugged.

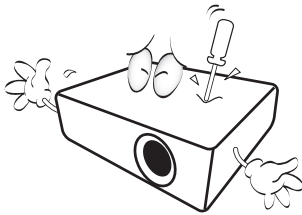


10. Do not place this product on an unstable cart, stand, or table. The product may fall, sustaining serious damage.



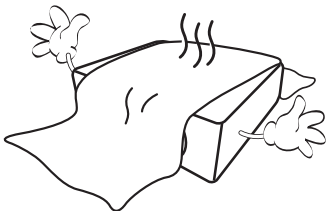
11. Do not attempt to disassemble this projector. There are dangerous high voltages inside which may cause death if you should come into contact with live parts. The only user serviceable part is the light source which has its own removable cover.

Under no circumstances should you ever undo or remove any other covers. Refer servicing only to suitably qualified professional service personnel.



12. Do not block the ventilation holes.

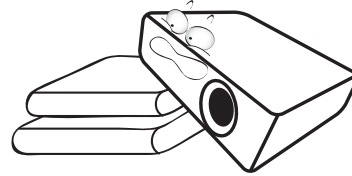
- Do not place this projector on a blanket, bedding or any other soft surface.
- Do not cover this projector with a cloth or any other item.
- Do not place inflammables near the projector.



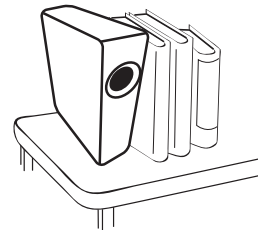
If the ventilation holes are seriously obstructed, overheating inside the projector may result in a fire.

13. Always place the projector on a level, horizontal surface during operation.

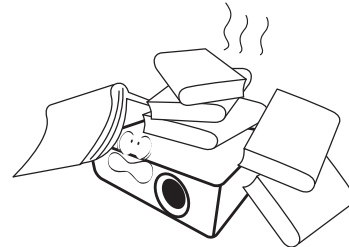
- Do not use if tilted at an angle of more than 10 degrees left to right, nor at angle of more than 15 degrees front to back. Using the projector when it is not fully horizontal may cause a malfunction of, or damage to, the light source.



14. Do not stand the projector on end vertically. Doing so may cause the projector to fall over, causing injury or resulting in damage to the projector.

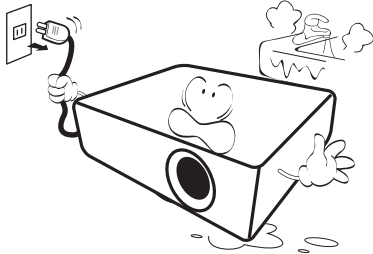


15. Do not step on the projector or place any objects upon it. Besides probable physical damage to the projector, doing so may result in accidents and possible injury.

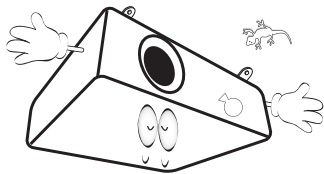


16. When the projector is under operation, you may sense some heated air and odor from its ventilation grill. It is a normal phenomenon and not a product defect.

17. Do not place liquids near or on the projector. Liquids spilled into the projector may cause it to fail. If the projector does become wet, disconnect it from the power supply's power outlet and call BenQ to have the projector serviced.



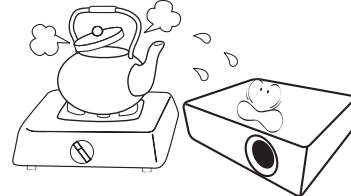
18. This product is capable of displaying inverted images for ceiling/wall mount installation.



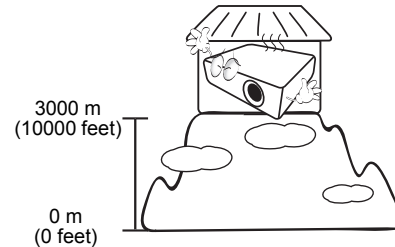
19. This apparatus must be earthed.

20. Do not place this projector in any of the following environments.

- Space that is poorly ventilated or confined. Allow at least 50 cm clearance from walls and free flow of air around the projector.
- Locations where temperatures may become excessively high, such as the inside of a car with all windows rolled up.
- Locations where excessive humidity, dust, or cigarette smoke may contaminate optical components, shorten the projector's life span and darken the image.



- Locations near fire alarms
- Locations with an ambient temperature above 40°C / 104°F
- Locations where the altitudes are higher than 3000 m (10000 feet).



Notice

To ensure safe use of this product, Please read the user manual for details before you operate your projector.

Risk Group 2

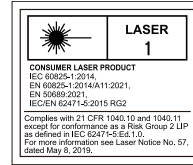
1. According to the classification of photobiological safety of light sources and light source systems, this product is Risk Group 2, IEC 62471-5:2015.
2. Possibly hazardous optical radiation emitted from this product.
3. Do not stare at operating light source. May be harmful to the eyes.
4. As with any bright source, do not stare into the direct beam.



The projector's light source unit uses a laser.

Laser Caution

This product belongs to CLASS I consumer laser product and complies with IEC 60825-1:2014, EN 60825-1:2014/A11:2021 and EN 50689:2021.



Above laser caution is located on the bottom of this apparatus

Caution - Use of control or adjustments or performance of procedures other than those specified herein may result in hazardous radiation exposure.

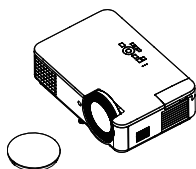
- Notice is given to supervise children and to never allow them to state into the projector beam at any distance from the projector.
- Notice is given to use caution when using the remote control for starting the projector while in front of the projection lens.
- Notice is given to the user to avoid the use of optional aids such as binoculars or telescopes inside the beam.

Introduction

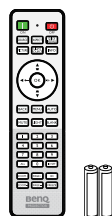
Shipping contents

Carefully unpack and verify that you have all of the items shown below. If any of these items are missing, please contact your place of purchase.

Standard accessories



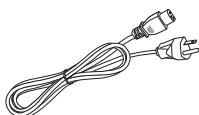
Projector



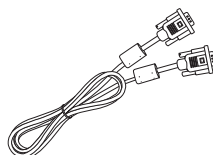
Remote control with batteries



Quick Start Guide



Power cord



VGA cable



Warranty card*



- The supplied accessories will be suitable for your region, and may differ from those illustrated.
- *The warranty card is only supplied in some specific regions. Please consult your dealer for detailed information.

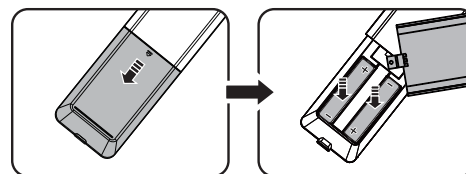
Optional accessories

1. 3D glasses

2. Dust filter

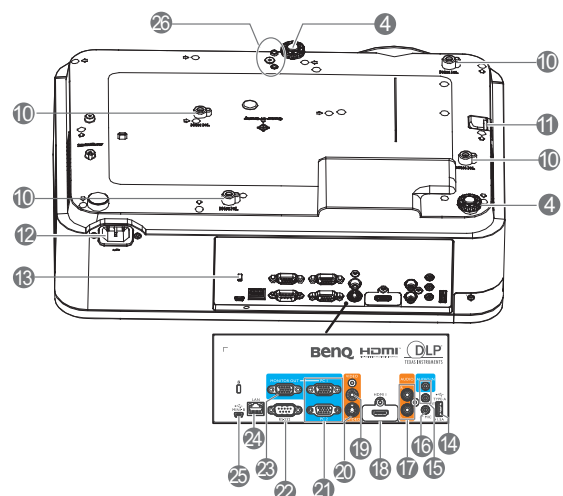
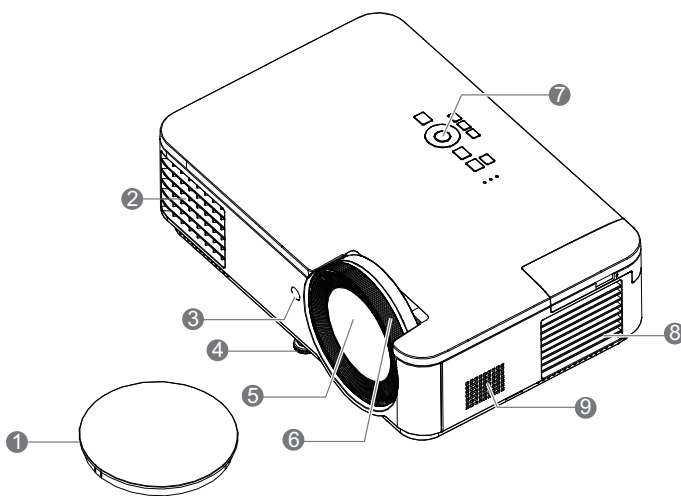
Replacing the remote control batteries

1. Press and open the battery cover, as illustrated.
2. Remove the old batteries (if applicable) and install two AAA batteries. Make sure that the positive and negative ends are positioned correctly, as illustrated.
3. Replace the battery cover until it clicks into place.



- Avoid leaving the remote control and batteries in an excessive heat or humid environment like the kitchen, bathroom, sauna, sunroom or in a closed car.
- Replace only with the same or equivalent type recommended by the battery manufacturer.
- Dispose of the used batteries according to the manufacturer's instructions and local environment regulations for your region.
- Never throw the batteries into a fire. There may be danger of an explosion.
- If the batteries are dead or if you will not be using the remote control for an extended period of time, remove the batteries to avoid damage to the remote control from possible battery leakage.

Projector exterior view



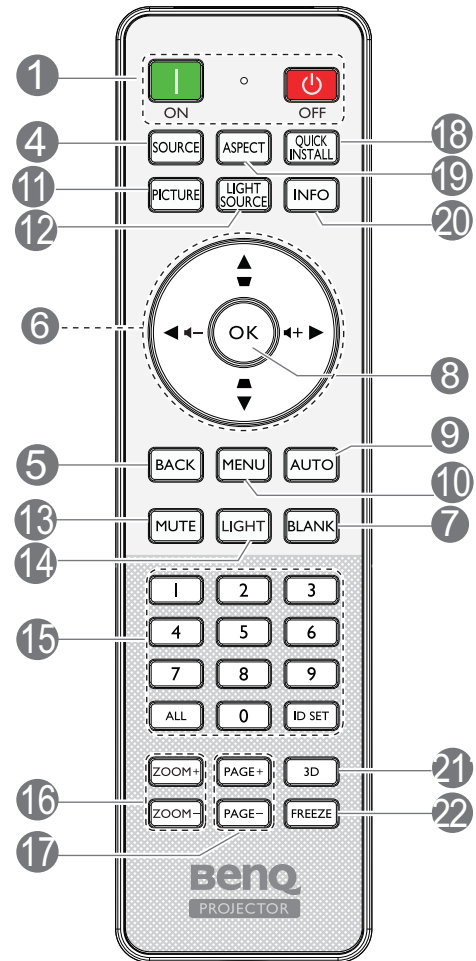
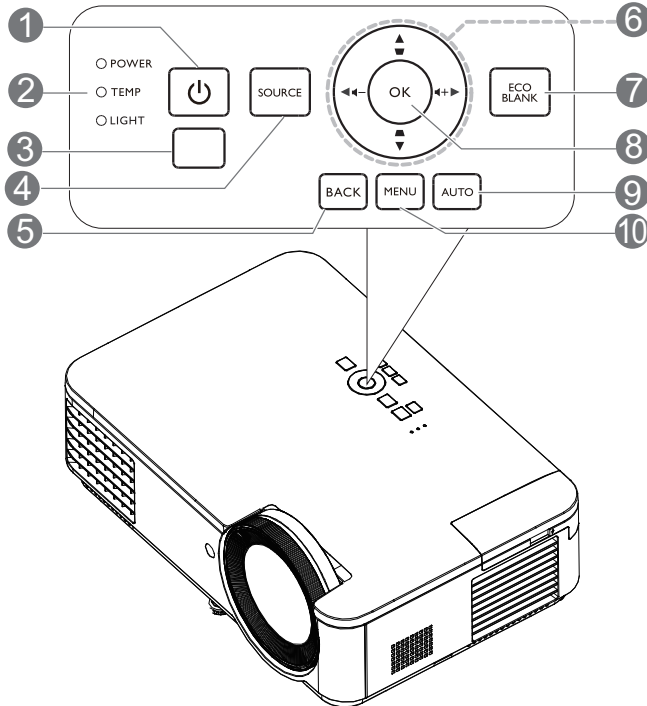
- | | |
|--|---|
| 1. Lens cover | 14. USB Type A port |
| 2. Vent (air exhaust) | 15. Audio input jack
Audio output jack |
| 3. IR remote sensor | 16. Microphone |
| 4. Adjuster feet | 17. Audio (L/R) input jack |
| 5. Projection lens | 18. HDMI I input port |
| 6. Focus ring | 19. Video input jack |
| 7. External control panel
(See Controls and functions on page 10.) | 20. S-Video input jack |
| 8. Vent (air inlet) | 21. RGB (PC) signal input jack |
| 9. Speaker | 22. RS-232 control port |
| 10. Wall mount holes | 23. RGB (PC) signal output jack |
| 11. Security bar | 24. RJ-45 LAN input jack |
| 12. AC power jack | 25. USB Mini-B port |
| 13. Kensington anti-theft lock slot | 26. PointWrite module holes |

Controls and functions

Projector & Remote control



All the key presses described in this document are available on the remote control or projector.



1. **POWER**

Toggles the projector between standby mode and on.

ON / **Off**

Toggles the projector between standby mode and on.

2. **POWER indicator light/TEMPerature warning light/LIGHT indicator light** (See [Indicators on page 38.](#))

3. IR remote sensor

4. **SOURCE**

Displays the source selection bar.

5. **BACK**

Goes back to previous OSD menu, exits and saves menu settings.

6. Arrow keys (▲, ▼, ◀, ▶)

When the On-Screen Display (OSD) menu is activated, these keys are used as directional arrows to select the desired menu items and to make adjustments.

2D Keystone keys (▴, ▾)

Displays the 2D keystone correction page.

Volume keys ◀- / ▶+

Decreases or increase the projector volume.

7. **ECO BLANK**

Used to hide the screen picture.



Do not block the projection lens from projecting as this could cause the blocking object to become heated and deformed or even cause a fire.

8. **OK**

Confirms the selected On-Screen Display (OSD) menu item.

9. **AUTO**

Automatically determines the best picture timings for the displayed image when PC signal (analog RGB) is selected.

10. **MENU**

Turns on the On-Screen Display (OSD) menu.

11. **PICTURE**

Selects the picture mode.

12. **LIGHT SOURCE**

Displays the **LIGHT SOURCE** menu for selecting a suitable light operating mode.

13. **MUTE**

Toggles projector audio between on and off.

14. **LIGHT**

Turns on the remote control backlight for a few seconds. To keep the backlight on, press any other key while the backlight is on. Press the key again to turn the backlight off.

15. Projector ID code keys

Used to set projector ID code.

16. **ZOOM+/ZOOM-**

Magnifies or reduces the projected picture size.

17. **PAGE+/PAGE-**

Operate your display software program (on a connected PC) which responds to page up/down commands (like Microsoft PowerPoint).

18. **QUICK INSTALL**

Quickly selects several functions to adjust the projected image and displays the test pattern.

19. **ASPECT**

Selects the display aspect ratio.

20. **INFO**

Displays the projector information.

21. **3D**

Displays the **3D** menu.

22. **FREEZE**

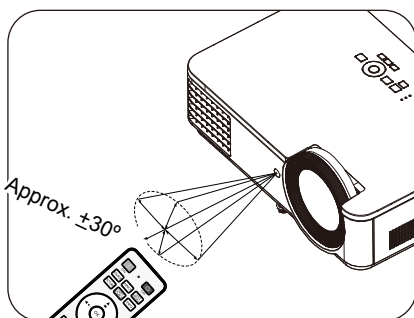
Freezes the projected image.

Remote control effective range

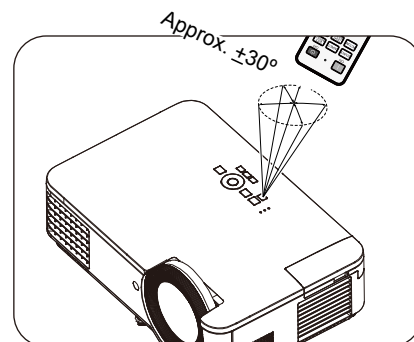
The remote control must be held at an angle within 30 degrees perpendicular to the projector's IR remote control sensor(s) to function correctly. The distance between the remote control and the sensor(s) should not exceed 8 meters (~ 26 feet).

Make sure that there are no obstacles between the remote control and the IR sensor(s) on the projector that might obstruct the infra-red beam.

- Operating the projector from the front



- Operating the projector from the top



Positioning your projector

Choosing a location

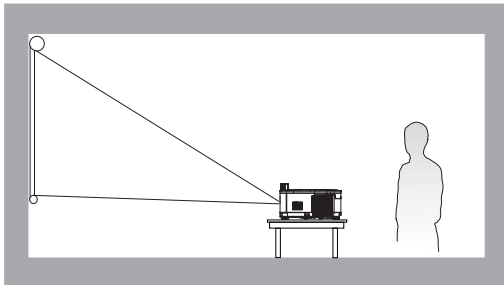
Before choosing an installation location for your projector, take the following factors into consideration:

- Size and position of your screen
- Electrical outlet location
- Location and distance between the projector and the rest of your equipment

You can install your projector in the following ways.

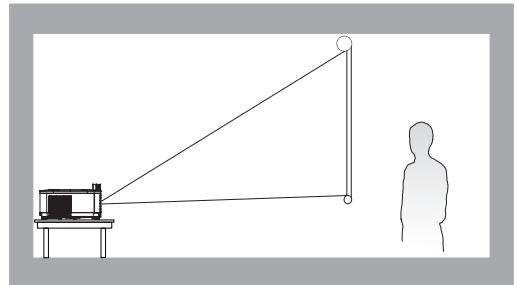
1. Front Table

Select this location with the projector placed on the table in front of the screen. This is the most common way to position the projector for quick setup and portability.



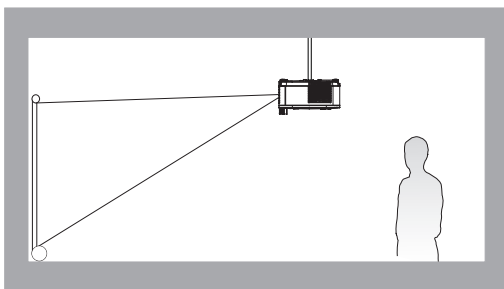
2. Rear Table

Select this location with the projector placed on the table behind the screen. Note that a special rear projection screen is required.



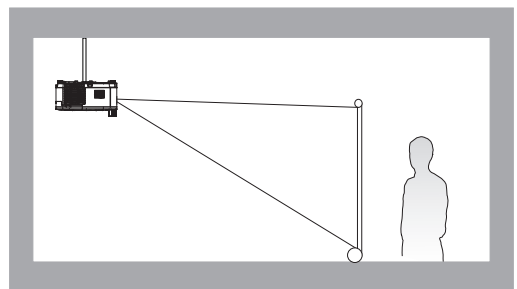
3. Front Ceiling

Select this location with the projector suspended upside-down in front of the screen. Purchase the BenQ Projector Ceiling/Wall Mount Kit from your dealer to mount your projector.



4. Rear Ceiling

Select this location with the projector suspended upside-down from behind the screen. Note that a special rear projection screen and the BenQ Projector Ceiling/Wall Mount Kit are required for this installation location.



After turning on the projector, go to **Advanced Menu - Settings > Projector Installation > Projector Installation** and press ◀/▶ to select a setting.

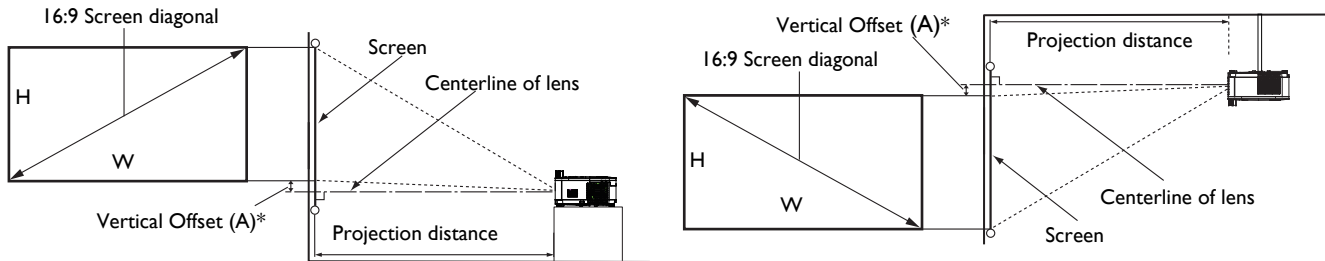
You can also use **QUICK INSTALL** on the remote control to access this menu.

Obtaining a preferred projected image size

The distance from the projector lens to the screen, the zoom setting (if available), and the video format each factors in the projected image size.

Projection dimensions

- The screen aspect ratio is 16:9 and the projected picture is in a 16:9 aspect ratio



- *The vertical offset value is the vertical distance from the bottom edge of the image (when the projector is on a table, diagram on the left), or top edge of the image (when the projector is ceiling mounted, diagram on the right) to the centerline of lens.
- Due to the lens optical characteristics, every projector has its vertical offset ratio. The vertical offset value normally gets larger while the projection distance increases.

Screen size				Projection distance (mm)	*Vertical offset (A) (mm)
Diagonal		H (mm)	W (mm)		
Inch	mm				
60	1524	747	1328	660	67
70	1778	872	1550	770	78
80	2032	996	1771	880	90
90	2286	1121	1992	990	101
100	2540	1245	2214	1100	112
110	2794	1370	2435	1210	123
120	3048	1494	2657	1320	134

For example, if you are using a 80-inch screen, the recommended projection distance is 880 mm.

- If your measured projection distance is 1000 mm, the closest match in the "Projection distance (mm)" column is 990 mm. Looking across this row shows that a 90" (about 2.2 m) screen is required.



- All measurements are approximate and may vary from the actual sizes. BenQ recommends that if you intend to permanently install the projector, you should physically test the projection size and distance using the actual projector in situ before you permanently install it, so as to make allowance for this projector's optical characteristics. This will help you determine the exact mounting position so that it best suits your installation location.
- To optimize your projection quality, we suggest doing the projection by following the values in the non-gray cells.
- The values in the gray cells are for reference only.

Mounting the projector

If you intend to mount your projector, we strongly recommend that you use a proper fitting BenQ projector mounting kit and that you ensure it is securely and safely installed.

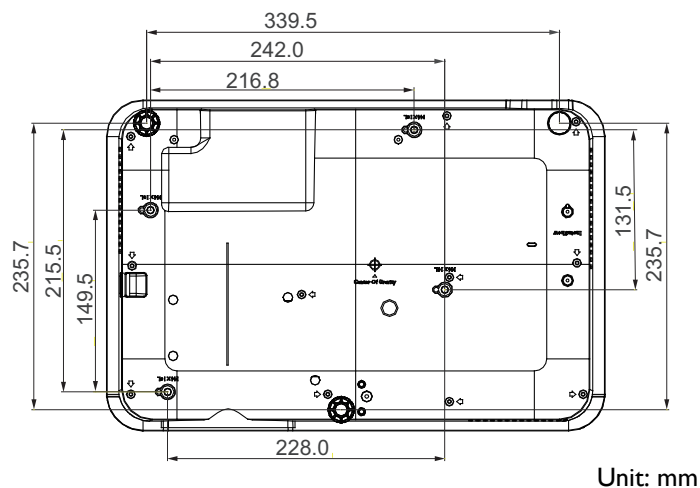
If you use a non-BenQ brand projector mounting kit, there is a safety risk that the projector may fall down due to an improper attachment through the use of the wrong gauge or length screws.

Before mounting the projector

- Purchase a BenQ projector mounting kit from the place you purchased your BenQ projector.
- BenQ recommends that you also purchase a separate Kensington lock compatible security cable and attach it securely to both the Kensington lock slot on the projector and the base of the mounting bracket. This will perform the secondary role of restraining the projector should its attachment to the mounting bracket become loose.
- Ask your dealer to install the projector for you. Installing the projector on your own may cause it to fall and result in injury.
- Take necessary procedures to prevent the projector from falling off such as during an earthquake.
- The warranty doesn't cover any product damage caused by mounting the projector with a non-BenQ brand projector mounting kit.
- Consider the surrounding temperature where the projector is ceiling/wall mounted. If a heater is used, the temperature around the ceiling/wall may be higher than expected.
- Read the user manual for the mounting kit about the range of torque. Tightening with torque exceeding the recommended range may cause damage to the projector and subsequently falling off.
- Make sure the power outlet is at an accessible height so that you can easily shut down the projector.

Ceiling/Wall mount installation diagram

Ceiling/Wall mount screw: M4
(Max L = 25 mm; Min L = 20 mm)

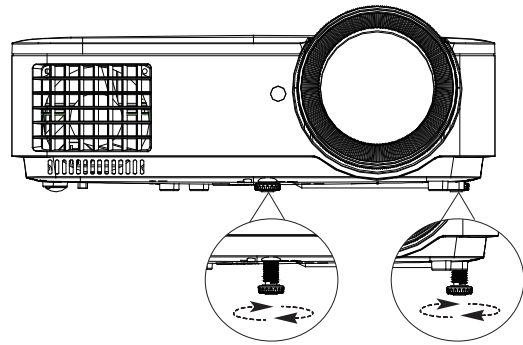


Adjusting the projected image

Adjusting the projection angle

If the projector is not placed on a flat surface or the screen and the projector are not perpendicular to each other, the projected image becomes trapezoidal. You can screw the adjuster feet to fine-tune the horizontal angle.

To retract the feet, screw the adjuster feet in a reverse direction.



Do not look into the lens while the light source is on. The strong light from the light source may cause damage to your eyes.

Auto-adjusting the image

In some cases, you may need to optimize the picture quality. To do this, press **AUTO**. Within 3 seconds, the built-in Intelligent Auto Adjustment function will re-adjust the values of Frequency and Clock to provide the best picture quality.

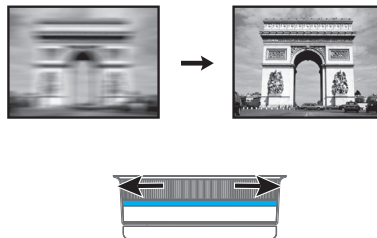
The current source information will be displayed in the corner of the screen for 3 seconds.



This function is only available when PC signal (analog RGB) is selected.

Fine-tuning the image clarity

Sharpen the image by rotating the focus ring.

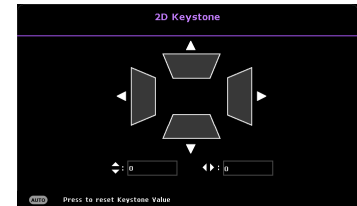


Correcting 2D keystone

2D Keystone function enables a wider projector installation area compared to conventional projectors with limited positioning in front of the screen.

To correct this, you will need to manually correct it following one of these steps.

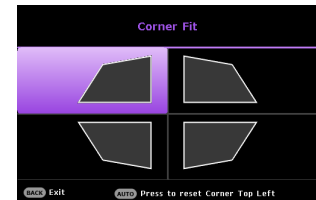
1. Do one of the following steps to display the 2D keystone correction page.
 - Press $\triangle$ / ∇ on the projector or remote control.
 - Press **QUICK INSTALL** on the remote control. Press $\blacktriangledown$ to highlight **2D Keystone** and press **OK**.
 - Go to **Advanced Menu - Display > 2D Keystone** and press **OK**.
2. After the **2D Keystone** correction page displays. Press $\triangle$ / ∇ to adjust vertical values. Press $\blacktriangleleft$ / $\blacktriangleright$ to adjust horizontal values.



Adjusting Corner Fit

Manually adjust four corners of the image by setting the horizontal and vertical values.

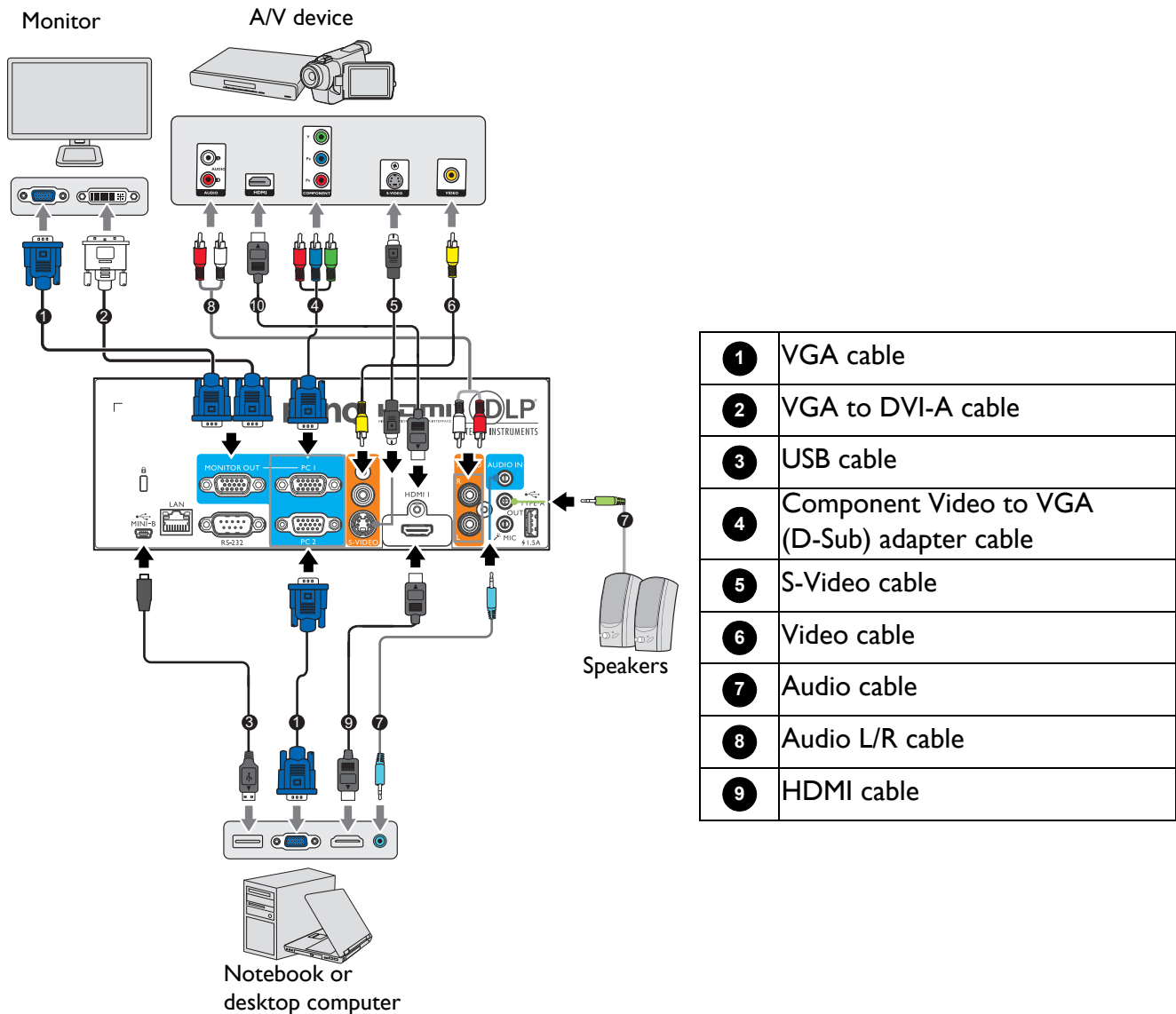
1. Do one of the following steps to display the corner fit page.
 - Press **QUICK INSTALL** on the remote control. Press $\blacktriangledown$ to highlight **Corner Fit** and press **OK**.
 - Go to **Advanced Menu - Display > Corner Fit** and press **OK**.
2. After the **Corner Fit** correction page displays. Press $\triangle$ / ∇ to adjust vertical values. Press $\blacktriangleleft$ / $\blacktriangleright$ to adjust horizontal values.



Connection

When connecting a signal source to the projector, be sure to:

1. Turn all equipment off before making any connections.
2. Use the correct signal cables for each source.
3. Ensure the cables are firmly inserted.



- In the connections above, some cables may not be included with the projector (see [Shipping contents on page 8](#)). They are commercially available from electronics stores.
- The connection illustrations are for reference only. The rear connecting jacks available on the projector vary with each projector model.
- Many notebooks do not turn on their external video ports when connected to a projector. Usually a key combo like FN + function key with a monitor symbol turns the external display on/off. Press FN and the labeled function key simultaneously. Refer to your notebook's documentation to find your notebook's key combination.
- If the selected video image is not displayed after the projector is turned on and the correct video source has been selected, check that the video source device is turned on and operating correctly. Also check that the signal cables have been connected correctly.

You need only connect the projector to a video source device using just one of the connecting methods, however each provides a different level of video quality.

Terminal		Picture quality
HDMI I		Best
Component Video (through RGB input)		Better
S-Video		Good
Video		Normal

Connecting audio

The projector has built-in mono speaker(s) which are designed to provide basic audio functionality accompanying data presentations for business purposes only. They are not designed for, nor intended for stereo audio reproduction use as might be expected in home theater or home cinema applications. Any stereo audio input (if provided), is mixed into a common mono audio output through the projector speaker(s).

The built-in speaker(s) will be muted when the **AUDIO OUT** jack is connected.

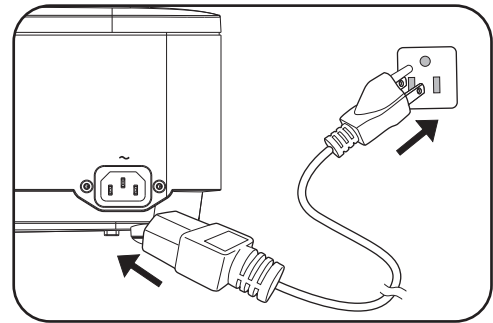


- The projector is only capable of playing mixed mono audio, even if a stereo audio input is connected.
- If the selected video image is not displayed after the projector is turned on and the correct video source has been selected, check that the video source device is turned on and operating correctly. Also check that the signal cables have been connected correctly.

Operation

Starting up the projector

1. Plug the power cord. Turn on the power outlet switch (where fitted). The power indicator on the projector lights orange after power has been applied.
2. Press  on the projector or  on the remote control to start the projector. The power indicator flashes green and stays green when the projector is on.
The start up procedure takes about 30 seconds. In the later stage of start up, a startup logo is projected.
(If necessary) Rotate the focus ring to adjust the image clearness.
3. If the projector is activated for the first time, select your OSD language following the on-screen instructions.
4. If you are prompted for a password, press the arrow keys to enter a 6-digit password. See [Utilizing the password function on page 22](#).
5. Switch all of the connected equipment on.
6. The projector will search for input signals. The current input signal being scanned appears. If the projector does not detect a valid signal, the message “No Signal” will continue displaying until an input signal is found.



You can also press **SOURCE** to select your desired input signal. See [Switching input signal on page 23](#).



- Please use the original accessories (e.g. power cord) to avoid possible dangers such as electric shock and fire.
- If the projector is still hot from previous activity, it will run the cooling fan for approximately 90 seconds before energizing the light source.



- The Setup Wizard screenshots are for reference only and may differ from the actual design.
- If the frequency/resolution of the input signal exceeds the projector's operating range, you will see the message “Out of Range” displayed on the background screen. Please change to an input signal which is compatible with the projector's resolution or set the input signal to a lower setting. See [Timing chart on page 42](#).
- If no signal is detected for 3 minutes, the projector automatically enters saving mode.

Using the menus

The projector is equipped with 2 types of On-Screen Display (OSD) menus for making various adjustments and settings.

- **Basic** OSD menu: provides primary menu functions. (See [Basic menu on page 26](#))
- **Advanced** OSD menu: provides full menu functions. (See [Advanced menu on page 28](#))

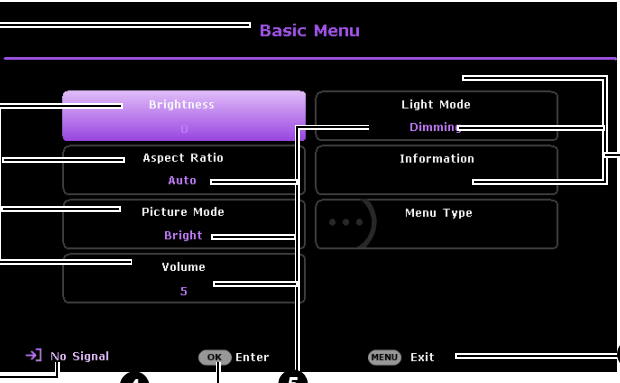
To access the OSD menu, press **MENU** on the projector or remote control.

- Use the arrow keys (▲/▼/◀/▶) on the projector or remote control to move through the menu items.
- Use **OK** on the projector or remote control to confirm the selected menu item.

The first time you use the projector (after finishing the initial setup), Basic OSD menu displays.

 The OSD screenshots below are for reference only, and may differ from the actual design.

Below is the overview of the **Basic** OSD menu.



The screenshot shows the 'Basic Menu' interface. Callout 1 points to the 'Basic Menu' title. Callout 2 points to the main menu items: Brightness, Aspect Ratio, Picture Mode, Volume, Light Mode, Information, and Menu Type. Callout 3 points to the 'No Signal' indicator. Callout 4 points to the 'OK Enter' button. Callout 5 points to the 'MENU Exit' button. Callout 6 points to the 'MENU Exit' button.

1	Menu Type	4	Press OK to enter the menu.
2	Main menu	5	Status
3	Current input signal	6	Press MENU to go to the previous page or to exit.

If you intend to switch from the **Basic** OSD menu to the **Advanced** OSD menu, follow the instructions below:

1. Go to **Basic Menu > Menu Type**.
2. Press **OK** and press **▲/▼** to select **Advanced**. Next time when you turn on the projector, you may access the **Advanced** OSD menu by pressing **MENU**.

Below is the overview of the **Advanced** OSD menu.

The screenshot shows the 'Picture' menu of a projector. On the left is a main menu with options: Picture, Display, Network, Settings, System, and Information. The 'Picture' option is highlighted. On the right is the 'Picture' sub-menu, which includes: Picture Mode (Bright), Reference Mode (Bright), Brightness (50), Contrast (0), Color (0), Tint (0), Sharpness (16), Brilliant Color (Off), Advanced Color Settings, and a 'Reset Picture' option at the bottom. At the very bottom of the screen, there is a status bar showing 'No Signal' and several control buttons: OK/Enter, BACK/Return, and MENU/Exit. Numbered callouts point to these elements: 1 points to the main menu, 2 to the sub-menu, 3 to the current input signal, 4 to the OK/Enter button, 5 to the BACK/Return button, 6 to the MENU/Exit button, and 7 to the status bar.

1	Main menu & Main menu icon	5	Press BACK to go to the previous page.
2	Sub-menu	6	Press MENU to go to the previous page or to exit.
3	Current input signal	7	Status
4	Press OK to enter the menu.		

Likewise, when you wish to switch from the **Advanced** OSD menu to the **Basic** OSD menu, follow the instructions below:

1. Go to **Advanced Menu - System > Menu Settings** and press **OK**.
2. Select **Menu Type** and **OK**.
3. Press **▲/▼** to select **Basic**. Next time when you turn on the projector, you may access the **Basic** OSD menu by pressing **MENU**.

Securing the projector

Using a security cable lock

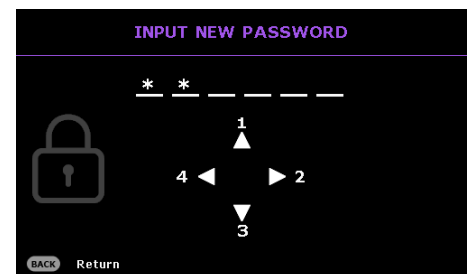
The projector has to be installed in a safe place to prevent theft. Otherwise, purchase a lock, such as the Kensington lock, to secure the projector. You can locate a Kensington lock slot on the rear side of the projector. See item 13 on [page 9](#).

A Kensington security cable lock is usually a combination of key(s) and the lock. Refer to the lock's documentation for finding out how to use it.

Utilizing the password function

Setting a password

1. Go to **Advanced Menu - Settings > Security Settings**. Press **OK**. The **Security Settings** page appears.
2. Highlight **Change Password** and press **OK**.
3. The four arrow keys (▲, ►, ▼, ◀) respectively represent 4 digits (1, 2, 3, 4). According to the password you desire to set, press the arrow keys to enter six digits for the password.
4. Confirm the new password by re-entering the new password.
Once the password is set, the OSD menu returns to the **Security Settings** page.
5. To activate the **Power On Lock** function, press ▲/▼ to highlight **Power On Lock** and press ◀/▶ to select **On**. Input the password again.

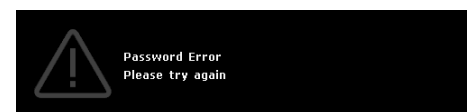


- The digits being input will display as asterisks on-screen. Make a note of your selected password and keep it in a safe place in advance or right after the password is entered so that it is available to you should you ever forget it.
- Once a password has been set and the power on lock is activated, the projector cannot be used unless the correct password is entered every time the projector is started.

If you forget the password

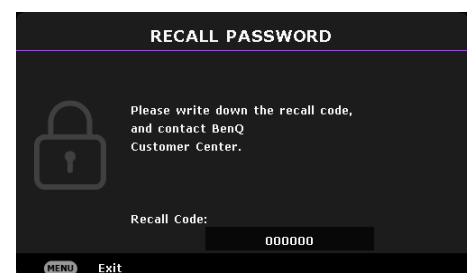
If you enter the wrong password, the password error message will appear, and the **Input Current Password** message follows. If you absolutely do not remember the password, you can use the password recall procedure. See [Entering the password recall procedure on page 22](#).

If you enter an incorrect password 5 times in succession, the projector will automatically shut down in a short time.



Entering the password recall procedure

1. Press and hold **AUTO** for 3 seconds. The projector will display a coded number on the screen.
2. Write down the number and turn off your projector.
3. Seek help from the local BenQ service center to decode the number. You may be required to provide proof of purchase documentation to verify that you are an authorized user of the projector.



Changing the password

1. Go to **Advanced Menu - Settings > Security Settings > Change Password**.
2. Press **OK**. The message “**Input Current Password**” appears.
3. Enter the old password.
 - If the password is correct, another message “**Input New Password**” appears.
 - If the password is incorrect, the password error message will appear, and the message “**Input Current Password**” appears for your retry. You can press **BACK** to cancel the change or try another password.
4. Enter a new password.
5. Confirm the new password by re-entering the new password.

Disabling the password function

To disable password protection, go to **Advanced Menu - Settings > Security Settings > Power On Lock** and press **◀/▶** to select **Off**. The message “**Input Current Password**” appears. Enter the current password.

- If the password is correct, the OSD menu returns to the **Security Settings** page. You will not have to enter the password next time turning on the projector.
- If the password is incorrect, the password error message will appear, and the message “**Input Current Password**” appears for your retry. You can press **BACK** to cancel the change or try another password.



Though the password function is disabled, you need to keep the old password in hand should you ever need to re-activate the password function by entering the old password.

Switching input signal

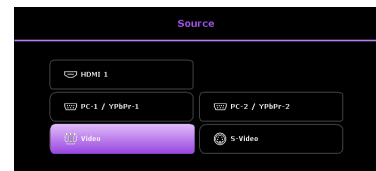
The projector can be connected to multiple devices at the same time. However, it can only display one full screen at a time. When starting up, the projector automatically searches for the available signals.

Be sure the **Advanced Menu - Settings > Auto Source Search** menu is **On** if you want the projector to automatically search for the signals.

To select the source:

1. Press **SOURCE**. A source selection bar appears.
2. Press **▲/▼** until your desired signal is selected and press **OK**.

Once detected, the selected source information will appear at the corner of the screen for seconds. If there is multiple equipment connected to the projector, repeat steps 1-2 to search for another signal.

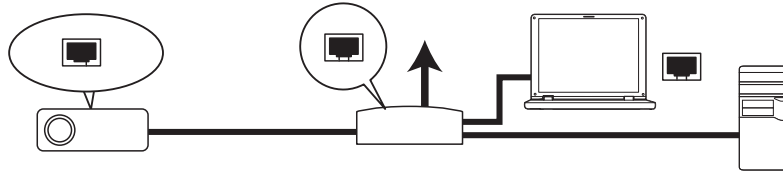


- The brightness level of the projected image will change accordingly when you switch between different input signals.
- For best display picture results, you should select and use an input signal which outputs at the projector's native resolution. Any other resolutions will be scaled by the projector depending upon the “aspect ratio” setting, which may cause some image distortion or loss of picture clarity. See [Aspect Ratio on page 26](#).

Controlling the projector via LAN

Wired LAN allows you to manage the projector from a computer using a web browser when the computer and the projector are properly connected to the same local area network.

Configuring the Wired LAN Settings



If you are in a DHCP environment:

1. Take a RJ45 cable and connect one end to the LAN input jack of the projector and the other end to the RJ45 port.



- When connecting the RJ45 cable, avoid coiling and intertwining the cable as it may cause signal noise or interruption.

2. Go to **Advanced Menu - Network > Wired LAN**. Press **OK**. The **Wired LAN** page appears.
3. Press **▼** to select **DHCP** and press **◀/▶** to select **On**.
4. Please wait for around 15 - 20 seconds, and then re-enter the **Wired LAN** page.
5. The **IP Address**, **Subnet Mask**, **Default Gateway**, and **DNS Server** settings will be displayed. Note down the IP address displayed in the **IP Address** row.



- If the IP Address still does not display, contact your ITS administrator.

6. Go back to **Advanced Menu - Network > Wired LAN** page.
7. Press **▼** to highlight **AMX Device Discovery** and press **◀/▶** to select **On** or **Off**. When **AMX Device Discovery** is **On**, the projector can be detected by AMX controller.

If you are in a non-DHCP environment:

1. Go to **Advanced Menu - Network > Wired LAN** page.
2. Press **▼** to select **DHCP** and press **◀/▶** to select **Off**.
3. Contact your ITS administrator for information on the **IP Address**, **Subnet Mask**, **Default Gateway**, and **DNS Server** settings.
4. Press **▼** to select the item you want to modify and press **OK**.
5. Press **◀/▶** to move the cursor and then press **▲/▼** to enter the value.
6. To save the setting, press **OK**. If you do not want to save the setting, press **BACK**.
7. Press **▼** to highlight **Apply** and press **OK**.
8. Go back to **Advanced Menu - Network > Wired LAN** page., press **▼** to highlight **AMX Device Discovery** and press **◀/▶** to select **On** or **Off**.
9. Press **MENU** to exit the menu.

Upgrading firmware via LAN

The BenQ Easy Firmware Updater is a software program that enables remote and centralized upgrade the BenQ network projector on a host computer.

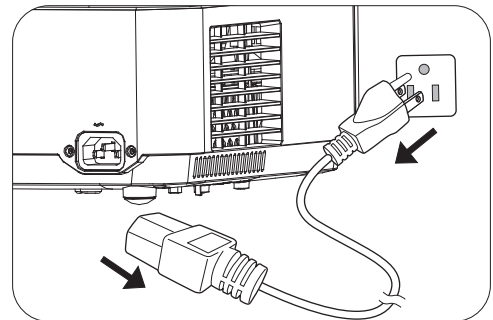
The key features of the BenQ Easy Firmware Updater include:

- Search for projectors in the different subnet.
- Support multiple projectors firmware upgrade at the same time (up to 255).

For more information about the tool, please contact BenQ service.

Shutting down the projector

1. Press  on the projector or  on the remote control and a confirmation message will appear prompting you. If you don't respond in a few seconds, the message will disappear.
2. Press  or  a second time. The power indicator flashes orange, the projection light source shuts down, and the fans will continue to run for approximately 90 seconds to cool down the projector.
3. Once the cooling process finishes, the power indicator becomes a steady orange and fans stop. Disconnect the power cord from the power outlet.



- To protect the light source, the projector will not respond to any commands during the cooling process.
- Avoid turning on the projector immediately after turning it off as excessive heat may shorten light source life.
- Light source life results will vary depending on environmental conditions and usage.

Direct power off

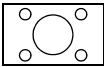
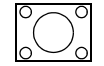
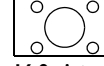
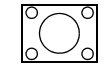
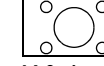
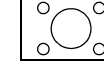
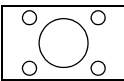
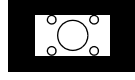
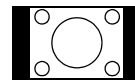
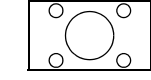
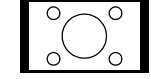
The AC power cord can be pulled out right after the projector is turned off. To protect the light source, wait about 10 minutes before re-starting the projector. If you attempt to re-start the projector, the fans may run for a few minutes to cool down. In such cases, press  or  again to start the projector after the fans stop and the power indicator turns orange.

Menu operation

Please note that the on-screen display (OSD) menus vary according to the signal type selected and the projector model you are using.

The menu items are available when the projector detects at least one valid signal. If there is no equipment connected to the projector or no signal detected, limited menu items are accessible.

Basic menu

Brightness	The higher the value, the brighter the image. Adjust this control so the black areas of the image appear just as black and that detail in the dark areas is visible.
Aspect Ratio	There are several options to set the image's aspect ratio depending on your input signal source. • Auto: Scales an image proportionally to fit the projector's native resolution in its horizontal or vertical width. • Real: Projects an image as its original resolution and resizes it to fit within the display area. For input signals with lower resolutions, the projected image will be displayed in its original size. • 4:3: Scales an image so that it is displayed in the center of the screen with a 4:3 aspect ratio. • 16:9: Scales an image so that it is displayed in the center of the screen with a 16:9 aspect ratio. • 16:10: Scales an image so that it is displayed in the center of the screen with a 16:10 aspect ratio.  15:9 picture  4:3 picture  16:9 picture  4:3 picture  16:9 picture  16:10 picture      

Picture Mode	The projector is preset with several predefined picture modes so that you can choose one to suit your operating environment and input signal picture type. • Bright: Maximizes the brightness of the projected image. This mode is suitable for environments where extra-high brightness is required, such as using the projector in well lit rooms. • Presentation: Is designed for presentations. The brightness is emphasized in this mode to match PC and notebook coloring. • Golf: Is designed for golf simulators and optimizes the blue sky and the green grass color. • sRGB: Maximizes the purity of RGB colors to provide true-to-life images regardless of brightness setting. It is most suitable for viewing photos taken with an sRGB compatible and properly calibrated camera, and for viewing PC graphic and drawing applications such as AutoCAD. • Video: Is appropriate for playing colorful movies, video clips from digital cameras or DVs through the PC input for best viewing in a blackened (little light) environment. • 3D: Is appropriate for playing 3D images and 3D video clips. • User 1/User 2: Recalls the settings customized based on the current available picture modes. See Reference Mode on page 28.
Volume	Adjusts the sound level.
Light Mode	See Setting the Light Mode on page 37 .
Information	• Native Resolution: Shows the native resolution of the projector. • Detected Resolution: Shows the native resolution of the input signal. • Source: Shows the current signal source. • Picture Mode: Shows the selected mode in the Picture menu. • Light Mode: Shows the selected mode in the Light Settings menu. • 3D Format: Shows the current 3D mode. • Color System: Shows input system format. • Light Usage Time: Shows the number of hours the light source has been used. • Firmware Version: Shows the firmware version of your projector.
Menu Type	Switches to the Advanced OSD menu. See Using the menus on page 20 .

Advanced menu

Picture

Picture Mode	See Picture Mode on page 27 .
Reference Mode	There are 2 user-definable modes if the current available picture modes are not suitable for your need. You can use one of the picture modes (except the User 1/User 2) as a starting point and customize the settings. 1. Go to Picture > Picture Mode. 2. Press ◀/▶ to select User 1 or User 2. 3. Press ▼ to highlight Reference Mode, and press ◀/▶ to select a picture mode that is closest to your need. 4. Press ▼ to select a menu item to be changed and adjust the value. The adjustments define the selected user mode.
Brightness	The higher the value, the brighter the image. Adjust this control so the black areas of the image appear just as black and that detail in the dark areas is visible.
Contrast	The higher the value, the greater the contrast. Use this to set the peak white level after you have previously adjusted the Brightness setting to suit your selected input and viewing environment.
Color	Lower setting produces less saturated colors. If the setting is too high, colors on the image will be overpowering, which makes the image unrealistic.
Tint	The higher the value, the more greenish the picture becomes. The lower the value, the more reddish the picture becomes.
Sharpness	The higher the value, the sharper the picture becomes.
Brilliant Color	This feature utilizes a new color-processing algorithm and system level enhancements to enable higher brightness while providing truer, more vibrant colors in picture. It enables a greater than 50% brightness increase in mid-tone images, which are common in video and natural scenes, so the projector reproduces images in realistic and true colors. If you prefer images with that quality, select On. When Off is selected, the Color Temperature function is not available.

Advanced Color Settings

Color Temperature

There are several preset color temperature settings available. The available settings may vary according to the signal type selected.

- **Normal:** Maintains normal colorings for white.
- **Cool:** Makes images appear bluish white.
- **Warm:** Makes images appear reddish white.

Color Temperature Tuning

You can also set a preferred color temperature by adjusting the following options.

- **R Gain/G Gain/B Gain:** Adjusts the contrast levels of Red, Green, and Blue.
- **R Offset/G Offset/B Offset:** Adjusts the brightness levels of Red, Green, and Blue.

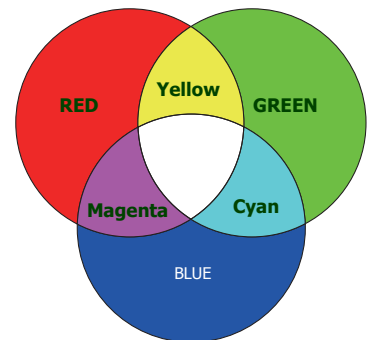
Color Management

This function provides six sets (RGBCMY) of colors to be adjusted. When you select each color, you can independently adjust its range and saturation according to your preference.

• Primary Color

Selects a color from among **R** (Red), **G** (Green), **B** (Blue), **C** (Cyan), **M** (Magenta), or **Y** (Yellow).

- **Hue:** Increase in the range will include colors consisted of more proportions of its two adjacent colors. Please refer to the illustration for how the colors relate to each other. For example, if you select Red and set its range at 0, only pure red in the projected picture will be selected. Increasing its range will include red close to yellow and red close to magenta.



- **Saturation:** Adjusts the values to your preference. Every adjustment made will reflect to the image immediately. For example, if you select Red and set its value at 0, only the saturation of pure red will be affected.



Saturation is the amount of that color in a video picture. Lower settings produce less saturated colors; a setting of "0" removes that color from the image entirely. If the saturation is too high, that color will be overpowering and unrealistic.

- **Gain:** Adjusts the values to your preference. The contrast level of the primary color you select will be affected. Every adjustment made will reflect to the image immediately.

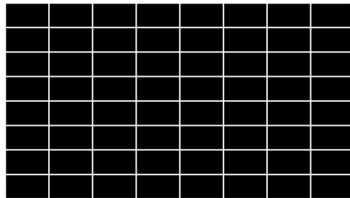
White Balance

Adjusts the color temperature of white.

- **R Gain/G Gain/B Gain:** Adjusts the contrast levels of Red, Green, and Blue.

Advanced Color Settings	Wall Color Corrects the projected picture's color when the projection surface such as a painted wall which may not be white, the Wall Color feature can help correct the projected picture's colors to prevent possible color difference between the source and projected pictures. There are several precalibrated colors to choose from: Light Yellow, Pink, Light Green, Blue, and Blackboard.
Reset Picture	Returns all of the adjustments you've made for the Picture menu to the factory preset values.

Display

Aspect Ratio	See Aspect Ratio on page 26.
2D Keystone	See Correcting 2D keystone on page 16.
Corner Fit	See Adjusting Corner Fit on page 16.
Test Pattern	Adjusts the image size and focus and check that the projected image is free from distortion. 
PC & Component YPbPr Tuning	• Phase: Adjusts the clock phase to reduce image distortion. This function is only available when a PC signal (analog RGB) or YPbPr signal is selected. • H. Size: Adjusts the horizontal width of the image. This function is only available when a PC signal (analog RGB) is selected. 
Position	Displays the position adjustment page. To move the projected image, use the directional arrow keys. This function is only available when a PC signal (analog RGB) is selected.

3D	This projector features a 3D function which enables you to enjoy the 3D movies, videos, and sporting events in a more realistic way by presenting the depth of the images. You need to wear a pair of 3D glasses to view the 3D images. • 3D Mode: The default setting is Off. If you want the projector to automatically choose an appropriate 3D format when detecting 3D contents, select Auto. If the projector cannot recognize the 3D format, press ▲/▼ to choose a 3D mode from among Top Bottom, Frame Sequential, Frame Packing and Side by Side.  When 3D function is activated: • The brightness level of the projected image will decrease. • The following settings cannot be adjusted: Picture Mode, Reference Mode. • The Keystone can only be adjusted within limited degrees. • 3D Sync Invert: When you discover the inversion of the image depth, enable this function to correct the problem. • Apply 3D Settings: After the 3D settings are saved, you can decide if you would like to apply them by choosing a set of 3D settings that you have saved. Once applied, the projector will automatically play the incoming 3D contents if it matches the 3D settings saved.  Only the set(s) of 3D settings with memorized data is available. • Save 3D Settings: When you have successfully displayed the 3D contents after making the appropriate adjustments, you can enable this function and choose a set of 3D settings to memorize current 3D settings.
HDMI Format	Selects a suitable color format to optimize display quality. • Auto: Automatically selects a suitable color space and gray level for the incoming HDMI signal. • RGB Limited: Utilizes the Limited range RGB 16-235. • RGB Full: Utilizes the Full range RGB 0-255. • YUV Limited: Utilizes the Limited range YUV 16-235. • YUV Full: Utilizes the Full range YUV 0-255.
Image Resizing	Digital Zoom Magnifies or reduces the projected image size. After the Digital Zoom page displays, press ZOOM+/ZOOM- to reduce or magnify the image to a desired size. Press the directional arrows (▲, ▼, ◀, ▶) on the projector or remote control to navigate the picture.  The picture can only be navigated after it is magnified. You can further magnify the picture while searching for details.

Image Resizing	Digital Shrink & Shift Shrinks projected image digitally and shifts the image in available projection area. • Digital Shrink: Press OK to activate the adjusting bar. • Shift: Only available when shrink is applied.
	Blanking Blanks the chosen pixels from the selected sides.
Screen Fill	It provides 3 screen aspect ratios for user to choose from. The native resolution will change according to users' selection. • 16:9: Native resolution in Information page should show 1920x1080 accordingly. • 4:3: 1. Native resolution in Information page should show 1400 x 1050 accordingly. 2. Projection of all aspect ratios should be limited in 1400 x 1050 range. • 1:1: 1. Native resolution in Information page should show 1080 x 1080 accordingly. 2. Projection of all aspect ratios should be limited in 1080 x 1080 range.
Digital Lens Shift	Adjusts the image position horizontally.
Fast Mode	Enables or disables the Fast Mode. Fast mode is a mode created for low latency. • When Fast mode is activated, the system will automatically set Aspect Ratio/HV Keystone/Corner Fit/Digital Zoom/Digital Shrink & Shift/Blanking/Overscan back to default and gray out these items. • When Fast mode is disabled, the system should recover the settings of Aspect Ratio/HV Keystone/Corner Fit/Digital Zoom/Digital Shrink & Shift/Blanking/Overscan to the status before Fast mode is activated.
Reset Display	Returns all of the adjustments you've made for the Display menu to the factory preset values.

Network

Wired LAN	See Controlling the projector via LAN on page 24 .
AMX Device Discovery	When AMX Device Discovery is On, the projector can be detected by AMX controller.
MAC Address (Wired)	Displays the Mac Address for this projector.

Settings

Projector Installation	See Choosing a location on page 12 .
Remote Receiver	Allows you to enable all the remote receivers or one specific remote receiver on the projector.
Auto Source Search	Allows the projector to automatically search for a signal.

Light Settings	• Light Mode: See Setting the Light Mode on page 37. • Custom Brightness: Adjusts the light power manually. • Light Information: Displays the number of hours the light has been used.
Operation Settings	Blank Timer Sets the image blank time when there is no action taken on the blank screen, once elapsed the image will return to the screen. If the preset time spans are not suitable for your need, select Disable. No matter Blank Timer is activated or not, you can press most of the keys on the projector or remote control to restore the picture.
	Reminder Message Sets the reminder messages on or off.
	High Altitude Mode We recommend you use the High Altitude Mode when your environment is between 1500 m –3000 m above sea level, and ambient temperature is between 0°C–30°C. Operation under "High Altitude Mode" may cause a higher decibel operating noise level because of increased fan speed necessary to improve overall system cooling and performance. If you use this projector under other extreme conditions excluding the above, it may display auto shut-down symptoms, which is designed to protect your projector from over-heating. In cases like this, you should switch to High Altitude mode to solve these symptoms. However, this is not to state that this projector can operate under any and all harsh or extreme conditions.
	 Do not use the High Altitude Mode if your altitude is between 0 m and 1500 m and ambient temperature is between 0°C and 35°C. The projector will be over cooled, if you turn the mode on under such a condition.
Security Settings	Power On/Off Settings • Direct Power On: Allows the projector to turn on automatically once the power is fed through the power cord. • Signal Power On: Sets whether to turn the projector directly on without pressing  POWER or  ON when the projector is in standby mode and detects a VGA signal or a HDMI signal with 5V power. • Auto Power Off: Allows the projector to turn off automatically if no input signal is detected after a set period of time to prevent unnecessary waste of light source life. • Power Off Timer: Sets the auto-shutdown timer.
	See Utilizing the password function on page 22 .
Baud Rate	Selects a baud rate that is identical with your computer's so that you can connect the projector using a suitable RS-232 cable and update or download the projector's firmware. This function is intended for qualified service personnel.

HDMI Equalizer	Adjusts the equalizer gain settings for an HDMI signal. The higher the setting, the stronger the gain value. If there are more than one HDMI port on the projector, select the HDMI port first before adjusting the value.
USB Power Switch	Disables or enables “Type A connector” to output 5V power manually.
Reset Settings	Returns all of the adjustments you’ve made for the Settings menu to the factory preset values.

System

Language	Sets the language for the On-Screen Display (OSD) menus.
Standby Settings	• Network: • Enable Network Standby Mode: Selecting On enables the function. The projector is able to provide the network function in standby mode. Selecting Off disables the function. The projector does not provide the network function in standby mode. • Switch to Normal Standby Mode: Allows the projector to disable the network function after a set period of time after it enters standby mode. For instance, if 20 min is selected, the projector is able to provide the network function for 20 minutes after it enters standby mode. When 20 minutes is up, the projector enters normal standby mode.  This function is only available when Enable Network Standby Mode is On. • Microphone: Enables the microphone line-out function when the projector is in standby mode. • Monitor Out: Allows the projector to output a VGA signal when it is in standby mode and the PC jack and the MONITOR OUT jack are correctly connected to devices. • Audio Pass Through: The projector can play sound when it is in standby mode and the corresponding jacks are correctly connected to devices. Press ◀/▶ to choose the source that you wish to use. See Connection on page 17 for how to make the connection.
Background Settings	• Background: Sets the background color for the projector. • Splash Screen: Allows you to select which logo screen will be displayed during projector start-up.
Menu Settings	• Menu Type: Switches to the Basic OSD menu. • Menu Display Time: Sets the length of time the OSD will remain active after your last key press.

Audio Settings	• Mute: Temporarily turns off the sound. • Volume: Adjusts the sound level. • Microphone Volume: Adjusts the microphone volume of the projector. • Power On/Off Ring Tone: Turns on or off the ring tone when the projector is in startup and shutdown process.  The only way to change Power On/Off Ring Tone is setting On or Off here. Setting the sound mute or changing the sound level will not affect the Power On/Off Ring Tone.
Closed Caption	• Closed Caption Enable: Activates the function by selecting On when the selected input signal carries closed captions.  Captions: An on-screen display of the dialogue, narration, and sound effects of TV programs and videos that are closed captioned (usually marked as "CC" in TV listings). • Caption Version: Selects a preferred closed captioning mode. To view captions, select CC1, CC2, CC3, or CC4 (CC1 displays captions in the primary language in your area).
Projector ID Setting	Sets an ID for projector to match with corresponding remote control. • Off: When projector ID setting is off, the projector can be controlled by remote control whose ID is set to all. • 01~99: When the projector is assigned an ID, the projector can be controlled by remote control with corresponding ID or remote control whose ID is set to all.
Factory Default	Returns all settings to the factory preset values.  The following settings will still remain: 2D Keystone, Corner Fit, Projector Installation, Light Usage Time, Security Settings, Baud Rate, QUICK INSTALL, High Altitude Mode, Digital Shrink & Shift, Digital Lens Shift.
Reset System	Returns all of the adjustments you've made for the System menu to the factory preset values.

Information

Information	See Information on page 27 .
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Maintenance

Care of the projector

Cleaning the lens

Clean the lens whenever you notice dirt or dust on the surface. Please be sure to turn off the projector and let it cool down completely before cleaning the lens.

- Use a canister of compressed air to remove dust.
- If there is dirt or smears, use lens-cleaning paper or moisten a soft cloth with lens cleaner and gently wipe the lens surface.
- Never use any type of abrasive pad, alkaline/acid cleaner, scouring powder, or volatile solvent, such as alcohol, benzene, thinner or insecticide. Using such materials or maintaining prolonged contact with rubber or vinyl materials may result in damage to the projector surface and cabinet material.

Cleaning the projector case

Before you clean the case, turn the projector off using the proper shutdown procedure as described in [Shutting down the projector on page 25](#) and unplug the power cord.

- To remove dirt or dust, wipe the case with a soft, lint-free cloth.
- To remove stubborn dirt or stains, moisten a soft cloth with water and a neutral pH detergent. Then wipe the case.



Never use wax, alcohol, benzene, thinner or other chemical detergents. These can damage the case.

Storing the projector

If you need to store the projector for an extended time, please follow the instructions below:

- Make sure the temperature and humidity of the storage area are within the recommended range for the projector. Please refer to [Specifications on page 40](#) or consult your dealer about the range.
- Retract the adjuster feet.
- Remove the battery from the remote control.
- Pack the projector in its original packing or equivalent.

Transporting the projector

It is recommended that you ship the projector with its original packing or equivalent.

Light information

Extending light source life

- Setting the **Light Mode**

Go to **Advanced Menu - Settings > Light Settings > Light Mode** and select a suitable light source power from among the provided modes.

Setting the projector in **Economic**, **Dimming** or **Custom** mode extends light source life.

Light source mode	Description
Normal	Provides full light source brightness
Economic	Lowers brightness to extend the light source life and decreases the fan noise
Dimming	Lowers brightness to offer a longer light source life
Dynamic Dimming	Detects the video content to adjust power between 30%-100% to enhance contrast. (Not available under Bright mode)
Custom	Adjusts the light source power on users selection

- Setting **Auto Power Off**

This function allows the projector to turn off automatically if no input signal is detected after a set period of time to prevent unnecessary waste of light source life.

To set **Auto Power Off**, go to **Advanced Menu - Settings > Operation Settings > Power On/Off Settings > Auto Power Off** and press ◀/▶.

Indicators

Light			Status & Description
POWER ○	TEMP ○	LAMP ○	
System Messages			
			Stand-by mode
			Powering up
			Normal operation
			Normal power-down cooling
			Download
			CW start fail
			Light life exhausted
			LAN download fail
			LAN download processing
Burn-In Messages			
			Burn-in ON
			Burn-in OFF
Light Error Messages			
			Light error in normal operation
			Light is not lit up
Thermal Error Messages			
			Fan 1 error (the actual fan speed is outside the desired speed)
			Fan 2 error (the actual fan speed is outside the desired speed)
			Fan 3 error (the actual fan speed is outside the desired speed)
			Temperature 1 error (over limited temperature)
			Thermal IC #1 I2C Connection error
			Temperature 2 error (over limited temperature)

	 : Off	 : Orange On  : Orange Flashing	 : Green On  : Green Flashing	 : Red On  : Red Flashing
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Troubleshooting

? The projector does not turn on.

Cause	Remedy
There is no power from the power cord.	Plug the power cord into the AC power jack on the projector, and plug the power cord into the power outlet. If the power outlet has a switch, make sure that it is switched on.
Attempting to turn the projector on again during the cooling process.	Wait until the cooling down process has completed.

? No picture

Cause	Remedy
The video source is not turned on or connected correctly.	Turn the video source on and check that the signal cable is connected correctly.
The projector is not correctly connected to the input signal device.	Check the connection.
The input signal has not been correctly selected.	Select the correct input signal with the SOURCE key.
The lens cover is still closed.	Open the lens cover.

? Blurred image

Cause	Remedy
The projection lens is not correctly focused.	Adjust the focus of the lens using the focus ring.
The projector and the screen are not aligned properly.	Adjust the projection angle and direction as well as the height of the projector if necessary.
The lens cover is still closed.	Open the lens cover.

? Remote control does not work.

Cause	Remedy
The batteries are out of power.	Replace both of the batteries with new ones.
There is an obstacle between the remote control and the projector.	Remove the obstacle.
You are too far away from the projector.	Stand within 8 meters (26 feet) of the projector.

? The password is incorrect.

Cause	Remedy
You do not remember the password.	See Entering the password recall procedure on page 22.

Specifications

Projector specifications



All specifications are subject to change without notice.

Optical

Resolution
1920 x 1080 1080p

Display system
DLP® Chip

Lens
F = 2.8, f = 7.46 mm

Offset
109%±3%

Zoom ratio
Fixed

Light source
Laser diode

Electrical

Power supply
AC100–240V, 3.00 A, 50/60 Hz (Automatic)

Power consumption
360 W (Max); < 0.5 W for normal standby mode;
<2W (When the Network function in the Standby
Settings in on)

Mechanical

Weight
5.6 Kg ± 100 g (12.3 lbs ± 0.22 lbs)

Output terminals

RGB output
D-Sub 15-pin (female) x 1

Speaker
10 watt x 1

Audio signal output
PC audio jack x 1

Control

USB
Type-A power supply 1.5 A x 1; Mini-B x 1

RS-232 serial control
9 pin x 1

IR receiver x 2

LAN control
Wired (RJ45)

Input terminals

Computer input
RGB input
D-Sub 15-pin (female) x 2

Video signal input
S-VIDEO
Mini DIN 4-pin x 1
VIDEO
RCA jack x 1
SD/HDTV signal input
Analog - Component
(through RGB input)
Digital - HDMI x 1

Audio signal input
Audio in
PC audio jack x 1
Microphone audio jack x 1
RCA audio jack (L/R) x 1

Environmental Requirements

Operating temperature
0°C–40°C at sea level
Operating relative humidity
10%–90% (without condensation)

Operating altitude
0–1499 m at 0°C–35°C
1500–3000 m at 0°C–30°C (with
High Altitude Mode on)

Storage temperature
-20°C–60°C at sea level

Storage humidity
10%–90% RH (without condensation)

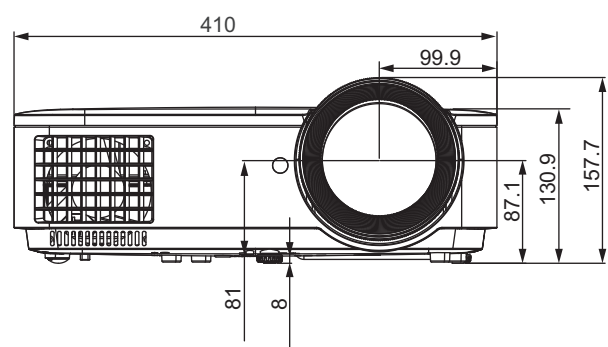
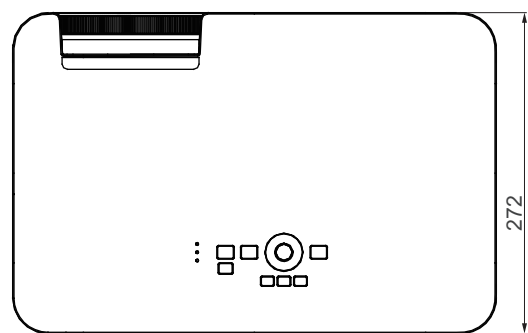
Storage altitude
30°C@ 0~12,200m above sea level

Transporting
Original packing or equivalent is recommended

Repairing
Please visit below website and choose your country to
find your service contact window.
<http://www.benq.com/welcome>

Dimensions

410 mm (W) x 157.7 mm (H) x 272 mm (D)



Unit: mm

Timing chart

Supported timing for PC input

Resolution	Mode	Vertical Frequency (Hz)	Horizontal Frequency (kHz)	Pixel Frequency (MHz)	Supported 3D format		
					Frame Sequential	Top Bottom	Side by Side
640 x 480	VGA_60	59.940	31.469	25.175	V	V	V
	VGA_72	72.809	37.861	31.500			
	VGA_75	75.000	37.500	31.500			
	VGA_85	85.008	43.269	36.000			
720 x 400	720 x 400_70	70.087	31.469	28.3221			
800 x 600	SVGA_60	60.317	37.879	40.000	V	V	V
	SVGA_72	72.188	48.077	50.000			
	SVGA_75	75.000	46.875	49.500			
	SVGA_85	85.061	53.674	56.250			
	SVGA_120 (Reduce Blanking)	119.854	77.425	83.000	V		
1024 x 768	XGA_60	60.004	48.363	65.000	V	V	V
	XGA_70	70.069	56.476	75.000			
	XGA_75	75.029	60.023	78.750			
	XGA_85	84.997	68.667	94.500			
	XGA_120 (Reduce Blanking)	119.989	97.551	115.5	V		
1152 x 864	1152 x 864_75	75	67.5	108			
1024 x 576	BenQ Notebook_timing	60.0	35.820	46.966			
1024 x 600	BenQ Notebook_timing	64.995	41.467	51.419			
1280 x 720	1280 x 720_60	60	45.000	74.250	V	V	V
1280 x 768	1280 x 768_60	59.87	47.776	79.5	V	V	V
1280 x 800	WXGA_60	59.810	49.702	83.500	V	V	V
	WXGA_75	74.934	62.795	106.500			
	WXGA_85	84.880	71.554	122.500			
	WXGA_120 (Reduce Blanking)	119.909	101.563	146.25	V		
1280 x 1024	SXGA_60	60.020	63.981	108.000		V	V
	SXGA_75	75.025	79.976	135.000			
	SXGA_85	85.024	91.146	157.500			
1280 x 960	1280 x 960_60	60.000	60.000	108.000		V	V
	1280 x 960_85	85.002	85.938	148.500			
1360 x 768	1360 x 768_60	60.015	47.712	85.5		V	V
1440 x 900	WXGA+_60	59.887	55.935	106.500		V	V
1400 x 1050	SXGA+_60	59.978	65.317	121.750		V	V
1600 x 1200	UXGA	60.000	75.000	162.000		V	V
1680 x 1050	1680 x 1050_60	59.954	65.290	146.250		V	V
640 x 480@67Hz	MAC13	66.667	35.000	30.240			
832 x 624@75Hz	MAC16	74.546	49.722	57.280			
1024 x 768@75Hz	MAC19	74.93	60.241	80.000			
1152 x 870@75Hz	MAC21	75.060	68.680	100.000			



The timings showing above may not be supported due to EDID file and VGA graphic card limitations. It is possible that some timings cannot be chosen.

Supported timing for HDMI (HDCP) input

• PC timings

Resolution	Mode	Vertical Frequency (Hz)	Horizontal Frequency (kHz)	Pixel Frequency (MHz)	Supported 3D format		
					Frame Sequential	Top Bottom	Side by Side
640 x 480	VGA_60	59.940	31.469	25.175	V	V	V
	VGA_72	72.809	37.861	31.500			
	VGA_75	75.000	37.500	31.500			
	VGA_85	85.008	43.269	36.000			
720 x 400	720 x 400_70	70.087	31.469	28.3221			
800 x 600	SVGA_60	60.317	37.879	40.000	V	V	V
	SVGA_72	72.188	48.077	50.000			
	SVGA_75	75.000	46.875	49.500			
	SVGA_85	85.061	53.674	56.250			
	SVGA_120 (Reduce Blanking)	119.854	77.425	83.000	V		
1024 x 768	XGA_60	60.004	48.363	65.000	V	V	V
	XGA_70	70.069	56.476	75.000			
	XGA_75	75.029	60.023	78.750			
	XGA_85	84.997	68.667	94.500			
	XGA_120 (Reduce Blanking)	119.989	97.551	115.5	V		
1152 x 864	1152 x 864_75	75	67.5	108			
1024 x 576@60Hz	BenQ Notebook Timing	60.00	35.820	46.996			
1024 x 600@65Hz	BenQ Notebook Timing	64.995	41.467	51.419			
1280 x 720	1280 x 720_60	60	45.000	74.250	V	V	V
1280 x 768	1280 x 768_60	59.870	47.776	79.5	V	V	V
1280 x 800	WXGA_60	59.810	49.702	83.500	V	V	V
	WXGA_75	74.934	62.795	106.500			
	WXGA_85	84.880	71.554	122.500			
	WXGA_120 (Reduce Blanking)	119.909	101.563	146.25	V		
1280 x 1024	SXGA_60	60.020	63.981	108.000		V	V
	SXGA_75	75.025	79.976	135.000			
	SXGA_85	85.024	91.146	157.500			
1280 x 960	1280 x 960_60	60.000	60.000	108		V	V
	1280 x 960_85	85.002	85.938	148.500			
1360 x 768	1360 x 768_60	60.015	47.712	85.500		V	V
1440 x 900	WXGA+_60	59.887	55.935	106.500		V	V
1400 x 1050	SXGA+_60	59.978	65.317	121.750		V	V
1600 x 1200	UXGA	60.000	75.000	162.000		V	
1680 x 1050	1680 x 1050_60	59.954	65.290	146.250		V	V
640 x 480@67Hz	MAC13	66.667	35.000	30.240			
832 x 624@75Hz	MAC16	74.546	49.722	57.280			
1024 x 768@75Hz	MAC19	75.020	60.241	80.000			
1152 x 870@75Hz	MAC21	75.06	68.68	100.00			
1920 x 1080@60Hz	1920 x 1080_60	60	67.5	148.5	V	V	V
1920 x 1200	1920 x 1200_60 (Reduce Blanking)	59.95	74.038	154	V	V	V



The timings showing above may not be supported due to EDID file and VGA graphic card limitations. It is possible that some timings cannot be chosen.

• Video timings

Timing	Resolution	Vertical Frequency (Hz)	Horizontal Frequency (kHz)	Pixel Frequency (MHz)	Supported 3D format			
					Frame Sequential	Frame Packing	Top Bottom	Side by Side
480i	720 x 480	59.94	15.73	27	V			
480p	720 x 480	59.94	31.47	27	V			
576i	720 x 576	50	15.63	27				
576p	720 x 576	50	31.25	27				
720/50p	1280 x 720	50	37.5	74.25		V	V	V
720/60p	1280 x 720	60	45.00	74.25	V	V	V	V
1080/50i	1920 x 1080	50	28.13	74.25				V
1080/60i	1920 x 1080	60	33.75	74.25				V
1080/24P	1920 x 1080	24	27	74.25		V	V	V
1080/25P	1920 x 1080	25	28.13	74.25				
1080/30P	1920 x 1080	30	33.75	74.25				
1080/50P	1920 x 1080	50	56.25	148.5			V	V
1080/60P	1920 x 1080	60	67.5	148.5			V	V

Supported timing for Component-YPbPr input

Timing	Resolution	Vertical Frequency (Hz)	Horizontal Frequency (kHz)	Pixel Frequency (MHz)	Supported 3D format
					Frame Sequential
480i	720 x 480	59.94	15.73	13.5	⊙
480p	720 x 480	59.94	31.47	27	⊙
576i	720 x 576	50	15.63	13.5	
576p	720 x 576	50	31.25	27	
720/50p	1280 x 720	50	37.5	74.25	
720/60p	1280 x 720	60	45.00	74.25	⊙
1080/50i	1920 x 1080	50	28.13	74.25	
1080/60i	1920 x 1080	60	33.75	74.25	
1080/24P	1920 x 1080	24	27	74.25	
1080/25P	1920 x 1080	25	28.13	74.25	
1080/30P	1920 x 1080	30	33.75	74.25	
1080/50P	1920 x 1080	50	56.25	148.5	
1080/60P	1920 x 1080	60	67.5	148.5	



⊙: Support manually set 3D format

Supported timing for Video and S-Video inputs

Video mode	Horizontal Frequency (kHz)	Vertical Frequency (Hz)	Color sub-carrier Frequency (MHz)	Supported 3D format
				Frame Sequential
NTSC	15.73	60	3.58	⊙
PAL	15.63	50	4.43	
SECAM	15.63	50	4.25 or 4.41	
PAL-M	15.73	60	3.58	
PAL-N	15.63	50	3.58	
PAL-60	15.73	60	4.43	
NTSC4.43	15.73	60	4.43	



⊙: Support manually set 3D format